

### 3) Binary Brushsmith ( class 4 to 5)

Starting Time: 9:15AM

Duration :1.30Hr

Venue : Jr. Lab

#### In charges:

a) Maam Roshni

#### Student Incharge

a) Chris Gautam, Prakhyat Sahu

#### Instructions for the participants

*To be read by the in charges before the commencement of the event*

- a) Participants are required to maintain the discipline inside the lab.
- b) Participants are required to take their seats at least 15 minutes before the commencement of the event at the given venue.
- c) If there is any problem (software/hardware) tell the In charge at once.
- d) **Only 1 participant** can take part from a school/college.
- e) You are **provided Pinta 2.1.2 Software only**.
- f) Extra time will be given to a team only if the problem is related to software/hardware.
- g) Your work will be judged on the following basis.....  
**Contents, Tools used , Neatness and Aesthetic Sense, Visualization.**
- h) **Topics:** Underwater sea life, Zoo, Any Marvel Universe Character, Any Natural Disaster ( Pick from any of the topics given )
- i) **Keep saving your work to avoid accidental loss of data.** After finishing your work show it to the judges. All the participants are required to sit and maintain silence till the results are announced.  
**Decision of the judges will be final and binding.**